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| **5.01 & 5.02 Apply Breakpoint, Watch Window and Try & Catch Programming Test**  Create a new project called Perimeter. Add the controls shown. Name appropriately.   1. Using Try...Catch, get input for each side of the rectangle. 2. If all side lengths are positive, calculate and display the perimeter otherwise display the message "You cannot have a negative length." in the answer label. 3. Your exception MessageBox should display "Incorrect Input. Enter a numeric value." and clear any previous text from the answer label. 4. Create TextChanged Events to clear the answer if the user clicks in any TextBox.   Rubric:   * 30 pts Form Design   + -5 pts Objects named appropriately * 10 pts Variables created and named appropriately * Button Click created * 20 pts Use of Try/Catch   + -10 pts Displays "Enter numeric values." when appropriate * 10 pts Use of Convert for input * 10 pts Calculation of Answer * 10 pts Display answer in label   + - 5 pts Uses ToString method * 10 pts TextChanged event created that clears answer   Inline image 304TestImage.JPG |